

JVM Backend and Optimizer in Scala 2.12

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Scala 2.12 on one Slide

- Move to Java 8: enjoy new VM and library features
 - Interop for functions: source and bytecode
 - Make use of default methods
 - Interop with Java (parallel) streams
- New optimizer
 - Configurable, more reliable, better diagnostics
 - Fewer bugs (inline trait methods)

Agenda

- Move to Java 8
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 - Default methods for compiling traits
- New backend
 - Simplified compilation pipeline
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Function Interoperability

- Source code: interoperability in both directions

```
// Scala code:  
new Thread(() => println("hi!")).run()  
  
// Java code:  
scalaCollection.foreach(x -> println(x));
```

- Bytecode: generate the same as Java

Use Java APIs

- No explicit function types in Java 8
 - ➔ Lambda syntax for *functional (SAM) interfaces*

```
interface Runnable { void run(); }  
class Thread { Thread(Runnable r) }  
new Thread(() -> println("hi")).run();
```

Use Java APIs

- No explicit function types in Java 8
 - ➔ Lambda syntax for *functional (SAM) interfaces*

```
interface Runnable { void run(); }  
class Thread { Thread(Runnable r) }  
new Thread(() -> println("hi")).run();
```

- SAM support in Scala 2.12
 - ➔ Try it with 2.11.6 -Xexperimental

```
new Thread(() => println("hi!")).run()
```

SAMs in Scala

```
// Java example:  
stream.filter(s -> s.startsWith("c"))  
  .map(String::toUpperCase)  
  .sorted()  
  .forEach(System.out::println);
```


SAMs in Scala

```
// Java example:  
stream.filter(s -> s.startsWith("c"))  
  .map(String::toUpperCase)  
  .sorted()  
  .forEach(System.out::println);
```

```
Welcome to Scala version 2.11.6 -Xexperimental  
scala> import java.util.stream.Stream  
scala> def s = Stream of ("a1", "a2", "b1", "c2", "c1")  
scala> s.filter(s => s.startsWith("c"))  
  .map(_.toUpperCase).sorted.forEach(println)  
  
C1  
C2
```

Write Java APIs

- Scala 2.12: FunctionN are functional interfaces

```
// Java code:  
scalaCollection.foreach(x -> println(x));
```

Write Java APIs

- Scala 2.12: `FunctionN` are functional interfaces

```
// Java code:  
scalaCollection.foreach(x -> println(x));
```

- Scala 2.11: compatibility layer (*)
 - Defines `JFunctionN` functional interfaces

```
import static scala.compat.java8.JFunction.*;  
scalaCollection.foreach(func(x -> println(x)));
```

(*) github.com/scala/scala-java8-compat

Bytecode: Scala 2.11

```
l.reduce((x, y) => x + y)
```

Bytecode: Scala 2.11

```
l.reduce((x, y) => x + y)
```

```
class anonfun$1 extends Function2 {  
  def apply(x: Int, y: Int): Int = x + y  
}
```


```
l.reduce(new anonfun$1())
```

Bytecode: Java 8

```
interface IIIFun { int apply(int x, int y); }  
abstract class Test {  
    abstract int reduce(IIIFun f);  
    int test() { return reduce((x, y) -> x + y); }  
}
```

Bytecode: Java 8

```
interface IIIFun { int apply(int x, int y); }  
abstract class Test {  
    abstract int reduce(IIIFun f);  
    int test() { return reduce((x, y) -> x + y); }  
}
```



```
private static int lambda$test$0(int x, int y) {  
    return x + y;  
}  
return reduce(  
    magicClosure("lambda$test$0", "IIIFun::apply"))
```

Bytecode: Java 8

```
interface IIIFun { int apply(int x, int y); }  
abstract class Test {  
  abstract int reduce(IIIFun f);  
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InvokeDynamic + LambdaMetaFactory

Scala 2.11 with - YdeLambdafy:method

```
l.reduce((x, y) => x + y)
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Scala 2.11 with - YdeLambdafy:method

```
l.reduce((x, y) => x + y)
```

```
<static> def $anonfun$1(x: Int, y: Int): Int = x + y  
  
class lambda$1 extends Function2 {  
  def apply(x: Int, y: Int): Int = $anonfun$1(x, y)  
}  
l.reduce(new lambda$1())
```

Scala 2.11 with - YdeLambdaify: method

```
l.reduce((x, y) => x + y)
```

```
<static> def $anonfun$1(x: Int, y: Int): Int = x + y
```

```
class lambda$1 extends Function2 {  
  def apply(x: Int, y: Int): Int = $anonfun$1(x, y)  
}  
l.reduce(new lambda$1())
```

@retronym

2.12: InvokeDynamic + LambdaMetaFactory

Why InDy+LMF

- No classfiles for functions – smaller JARs
- Let the JVM know what values are functions
 - ➔ Might lead to better optimizations
- Be a good JVM citizen

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Trait Compilation

```
trait F1[-T, +R] {  
  def apply(v: T): R  
  def compose[A](g: A => T): A => R = ...  
}
```

```
interface F1 {  
  def apply(v: Object): Object  
  def compose(g: F1): F1  
}
```

```
class F1$class {  
  <static> def compose($this: F1, g: F1): F1 = ...  
}
```

Trait Compilation

```
trait F1[-T, +R] {  
  def apply(v: T): R  
  def compose[A](g: A => T): A => R = ...  
}
```

```
interface F1 {  
  def apply(v: Object): Object  
  def compose(g: F1): F1  
}
```

Not a SAM interface!

```
class F1$class {  
  <static> def compose($this: F1, g: F1): F1 = ...  
}
```

SAM FunctionN interfaces

- Not possible in Scala 2.11
 - Targets Java 1.6, no default methods
- Options for Scala 2.12
 - Write `scala.FunctionN` in Java
 - Special treatment for `FunctionN`
 - Use default methods to compile traits

Default Methods for Traits

- Write SAM interfaces in Scala
 - Better Java APIs in written Scala
- Binary compatibility: allow some changes to traits
 - Add a method to a trait without recompiling subclasses
- Status: performed a few experiments (*)

(*) github.com/lrytz/traits-default-methods
github.com/scala/scala-java8-compat
github.com/lampepfl/dotty

Default Methods for Traits

- Simple solution: forwarders to implementation class

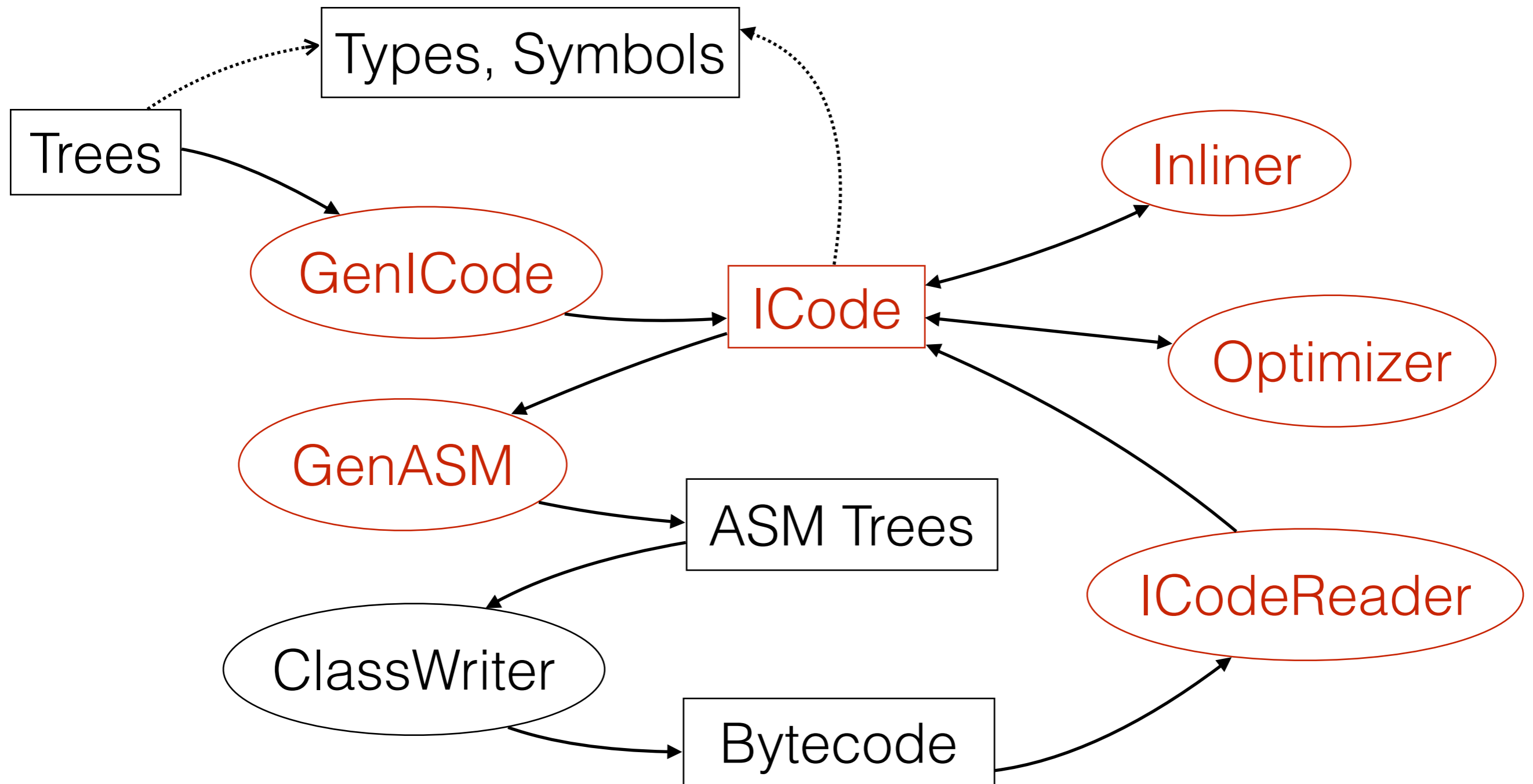
```
interface F1 {  
  def apply(v: Object): Object  
  default def compose(g: F1): F1 =  
    F1$class.compose(this, g)  
}
```

- Ambitious solution: no more implementation classes, use only defaults

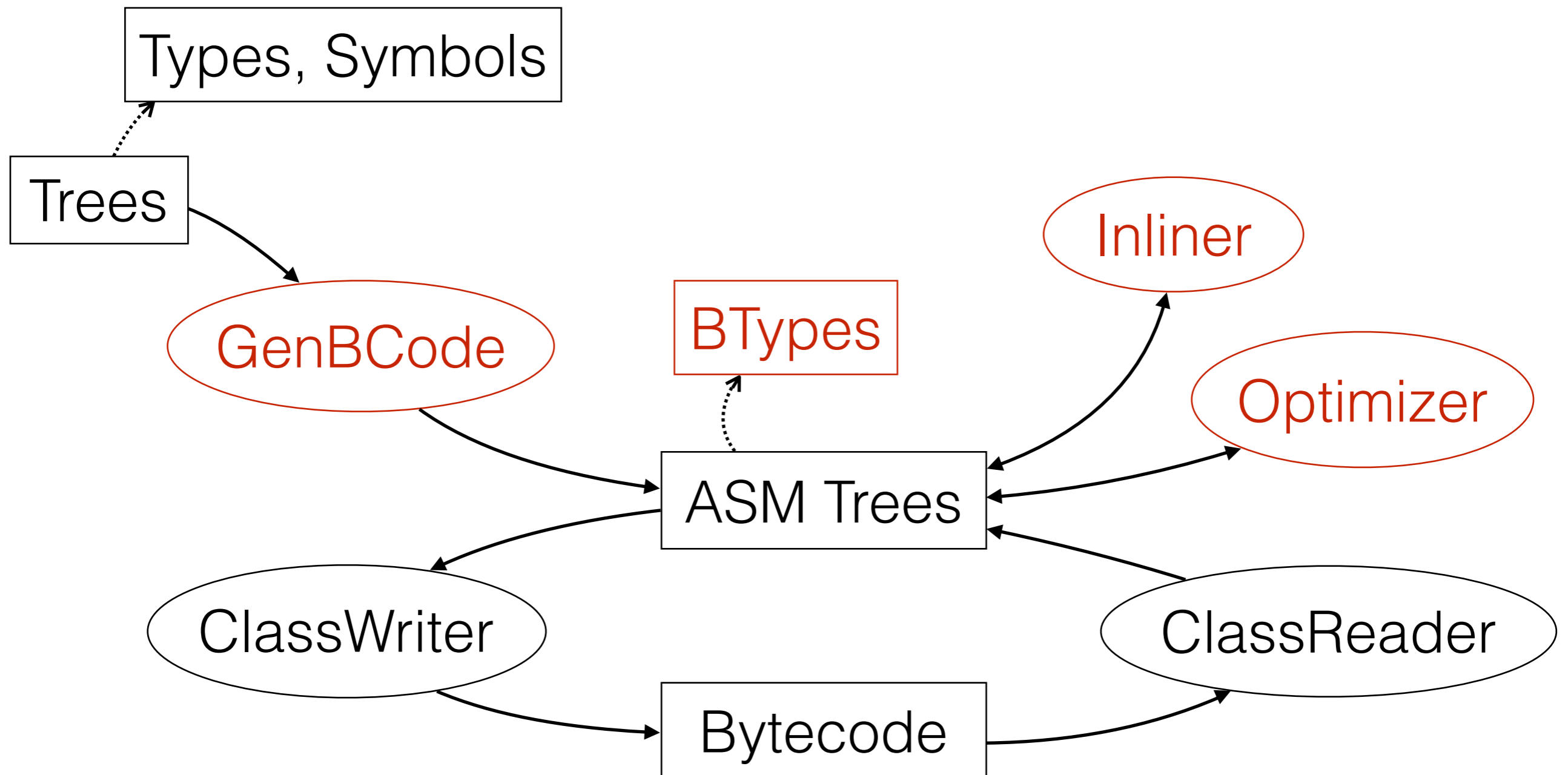
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2.11 Backend: GenASM

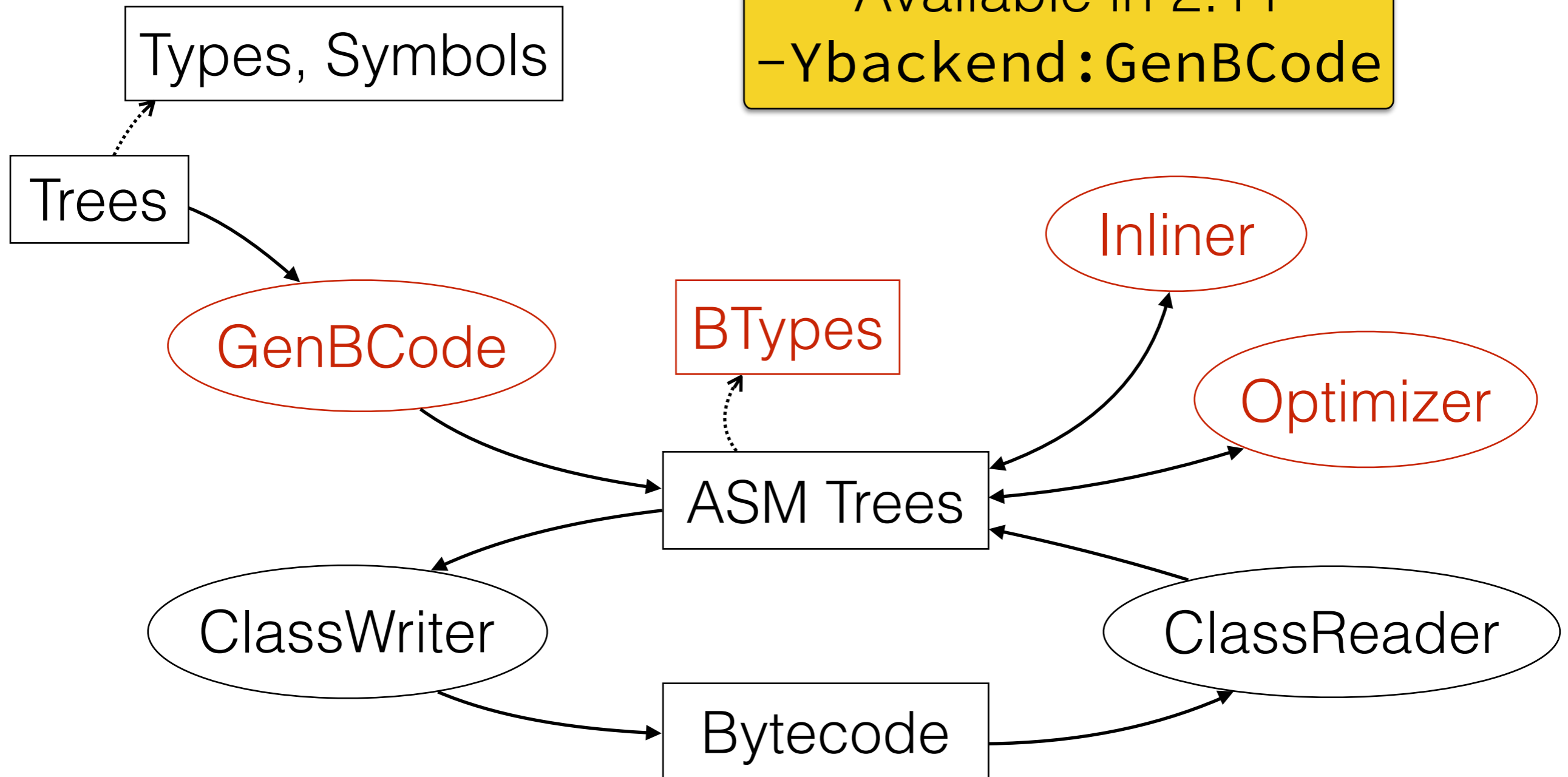


2.12 Backend: GenBCode



2.12 Backend: GenBCode

Available in 2.11
-Ybackend:GenBCode



New Backend

- Fewer components to maintain
- Thread-safe representation (ASM Trees + BTypes)
 - Parallelize classfile serialization, local optimizations
- Better platform to implement optimizations
 - ASM has built-in tools for code analysis
 - Fewer invariants (no explicit basic blocks)

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Optimizer in GenBCode

- Original prototype by @magarciaEPFL
- Work in progress
 - Optimizer being added to GenBCode backend under 2.11.x
 - Local optimizations in 2.11.6
 - Inliner in 2.11.7
 - Future: allocation elimination, heuristics, ...
- Thorough testing

Optimizer Sub-Agenda

- Why do we need a compile-time optimizer?
- Features and roadmap
- Inherent limitations
- Distant future: a whole-program optimizer?

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Can we beat the JVM?

- The JVM is a powerful optimizing runtime
 - Run-time statistics available (counts, types)
- Fails to optimize certain common Scala patterns
- Goal: help out the JVM to do a great job
 - Avoid blind, premature "optimization"
 - Example: slowdown when inlining too much

Virtual Calls

```
class Range {  
  def foreach(f: Int => Unit) = {  
    while(..) { .. f.apply(i) .. }  
  }  
}
```

```
(1 to 10) foreach (x => foo)  
(2 to 20) foreach (x => bar)  
(3 to 30) foreach (x => baz)
```

Virtual Calls

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class Range {  
  def foreach(f: Int => Unit) = {  
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Virtual call:

- Run-time type of f defines which code to run

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Virtual Calls

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Virtual call:

- Run-time type of `f` defines which code to run
- VM statistics: what types for `f` get here?

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Virtual Calls

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```

Virtual call:

- Run-time type of `f` defines which code to run
- VM statistics: what types for `f` get here?
- JIT: skip lookup (with guard) if monomorphic

```
(1 to 10) foreach (x => foo)  
(2 to 20) foreach (x => bar)  
(3 to 30) foreach (x => baz)
```


Megamorphic Callsites

"The Inlining Problem" – coined by Cliff Click ①

```
class Range {  
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① www.azulsystems.com/blog/cliff/2011-04-04-fixing-the-inlining-problem

See also: shipilev.net/blog/2015/black-magic-method-dispatch

Megamorphic Callsites

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```
class Range {  
  def foreach(f: Int => Unit) = {  
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  }  
}
```

- `f.apply` is hot, but megamorphic → not inlined by VM

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- `f.apply` is hot, but megamorphic → not inlined by VM
- Fix: inline `foreach` → copy of `f.apply` is monomorphic

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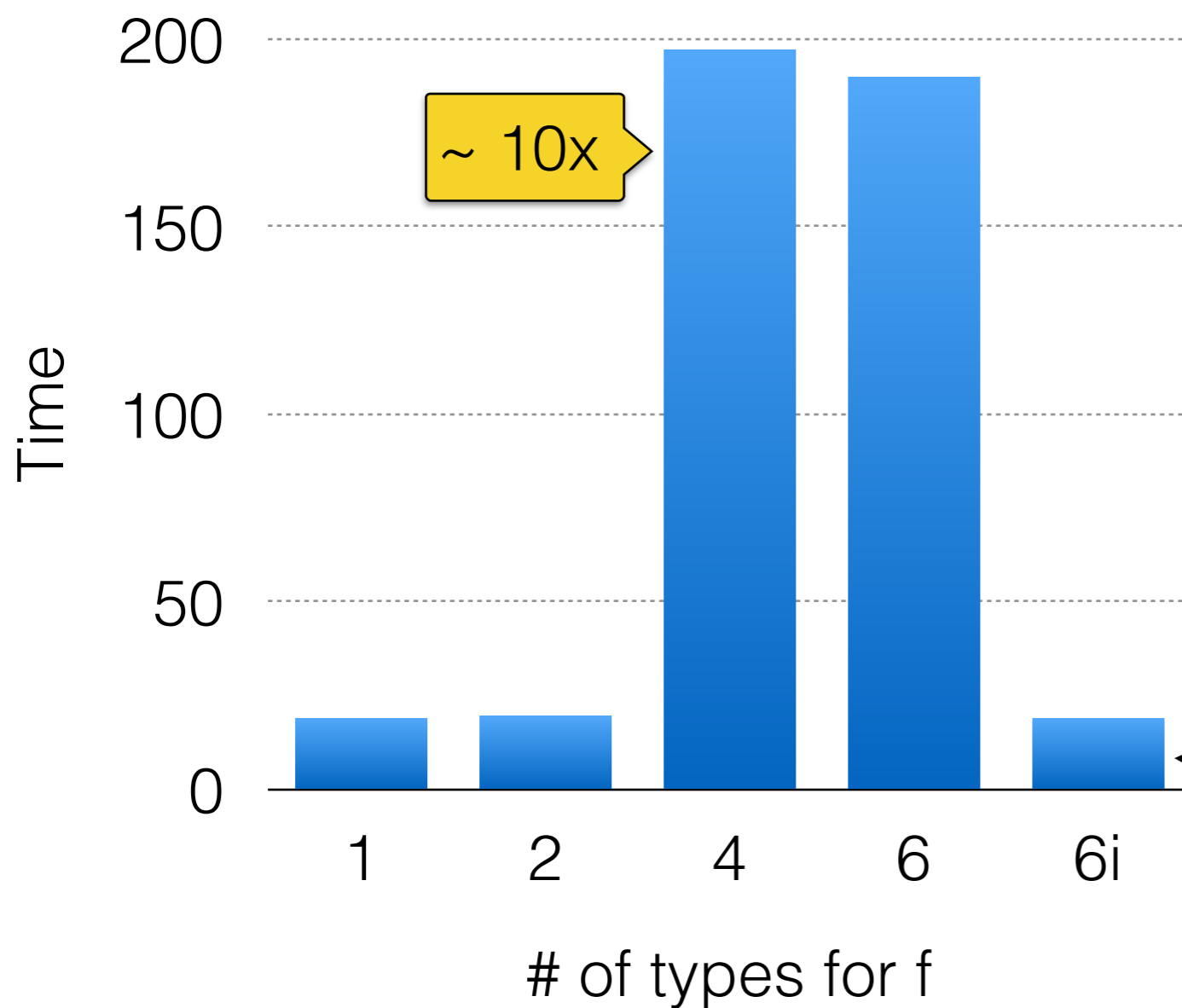
```
class Range {  
  def foreach(f: Int => Unit) = {  
    while(..) { .. f.apply(i) .. }  
  }  
}
```

- `f.apply` is hot, but megamorphic → not inlined by VM
- Fix: inline `foreach` → copy of `f.apply` is monomorphic
- Call to `foreach` typically not hot → not inlined by VM

① www.azulsystems.com/blog/cliff/2011-04-04-fixing-the-inlining-problem

See also: shipilev.net/blog/2015/black-magic-method-dispatch

Megamorphic Callsites



```
while(..) {  
  .. (x => foo).apply() ..  
}  
while(..) {  
  .. (x => bar).apply() ..  
}  
...
```

github.com/lrytz/benchmarks

Captured Local

```
var r = 0  
(1 to 10000) foreach { x => r += x }
```

```
val r = IntRef(0)  
val f = new anonfun(r)  
(1 to 10000) foreach f
```

```
class anonfun(r: IntRef) {  
  def apply(x: Int) {  
    r.elem += x  
  }  
}
```

Captured Local

```
var r = 0  
(1 to 10000) foreach { x => r += x }
```

```
val r = IntRef(0)  
val f = new anonfun(r)  
(1 to 10000) foreach f
```

Slow

- Why? Not obvious..

```
class anonfun(r: IntRef) {  
  def apply(x: Int) {  
    r.elem += x  
  }  
}
```

Inlining

```
val r = IntRef(0)
val f = new anonfun(r)
(1 to 10000) foreach f
```

Inline foreach and function body

```
val r = IntRef(0)
val f = new anonfun(r)
var x = 0
while (x < 10000) {
  r.elem += x
}
```


Inlining

```
val r = IntRef(0)
val f = new anonfun(r)
(1 to 10000) foreach f
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Inline foreach and function body

```
val r = IntRef(0)
val f = new anonfun(r)
var x = 0
while (x < 10000) {
  r.elem += x
}
```

Still slow (same as before)!

- Why? IntRef
- Escape analysis fails..

Help Out the JVM

```
val r = IntRef(0)
val f = new anonfun(r)
var x = 0
while (x < 10000) {
  r.elem += x
}
```

Eliminate the closure allocation

```
val r = IntRef(0)
var x = 0
while (x < 10000) {
  r.elem += x
}
```

Help Out the JVM

```
val r = IntRef(0)
val f = new anonfun(r)
var x = 0
while (x < 10000) {
  r.elem += x
}
```

Eliminate the closure allocation

```
val r = IntRef(0)
var x = 0
while (x < 10000) {
  r.elem += x
}
```

Fast! JVM escape analysis kicks in.

Eliminate the IntRef?

```
val r = IntRef(0)
var x = 0
while (x < 100000) {
  r.elem += x
}
```

Local var instead of IntRef

```
var r = 0
var x = 0
while (x < 100000) {
  r += x
}
```

Eliminate the IntRef?

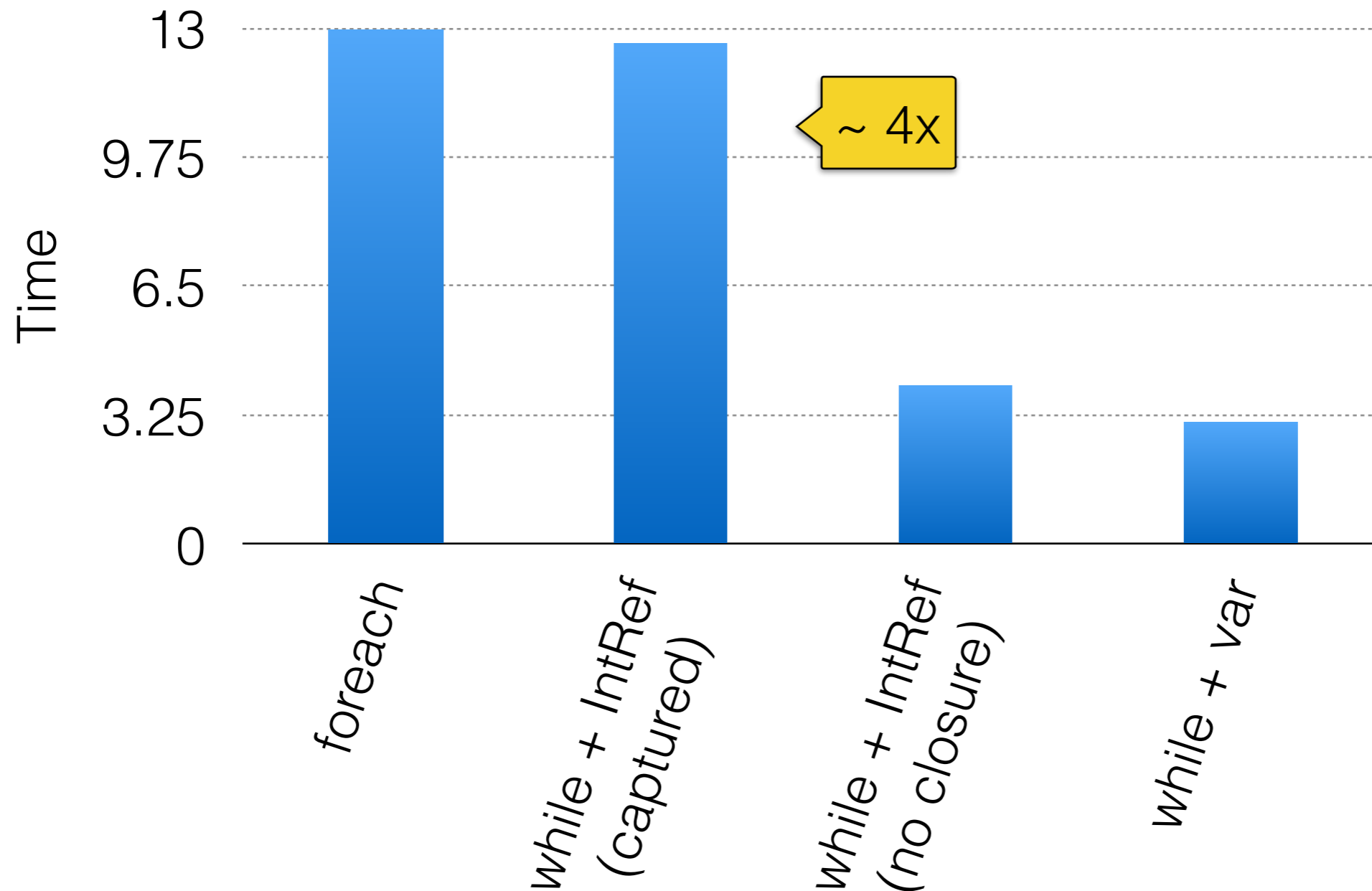
```
val r = IntRef(0)
var x = 0
while (x < 100000) {
  r.elem += x
}
```

Local var instead of IntRef

```
var r = 0
var x = 0
while (x < 100000) {
  r += x
}
```

Same as before!
JVM optimizes the IntRef just fine.

En Graphe



Summary

- Scala compiler can fix some known performance issues
 - ➔ New optimizer provides better abstractions to implement heuristics
- Need to be prudent and benchmark-driven

Optimizer Sub-Agenda

- Why do we need a compile-time optimizer?
- Features and roadmap
- Inherent limitations
- Distant future: a whole-program optimizer?

Features

- Some local optimizations in 2.11.6
 - Dead code elimination, simplify jumps
 - More to come. Goal: generate clean code
- Inliner in 2.11.7 (work is almost done)
- Thereafter
 - Eliminate allocations: closures, tuples, boxes
 - Testing, benchmarking, tuning heuristics

Inliner

- Transformation from bytecode to bytecode
- Clean call graph representation
 - Future-proof: experiment with heuristics
- Reliable and configurable error reporting
- Well tested
 - Community build
 - "Insane" mode: all-you-can-inline

Collaboration

- GitHub repo and issue tracker: [scala-opt/scala](https://github.com/scala-opt/scala)
 - Keep track of plans and tasks
 - Plenty available: from "rewrite x efficiently" to "implement type analysis"
 - File new issues for bugs in the optimizer
- Questions and discussions
 - Compiler hacker's Gitter channel: [scala/scala](https://gitter.im/scala/scala)

Optimizer Sub-Agenda

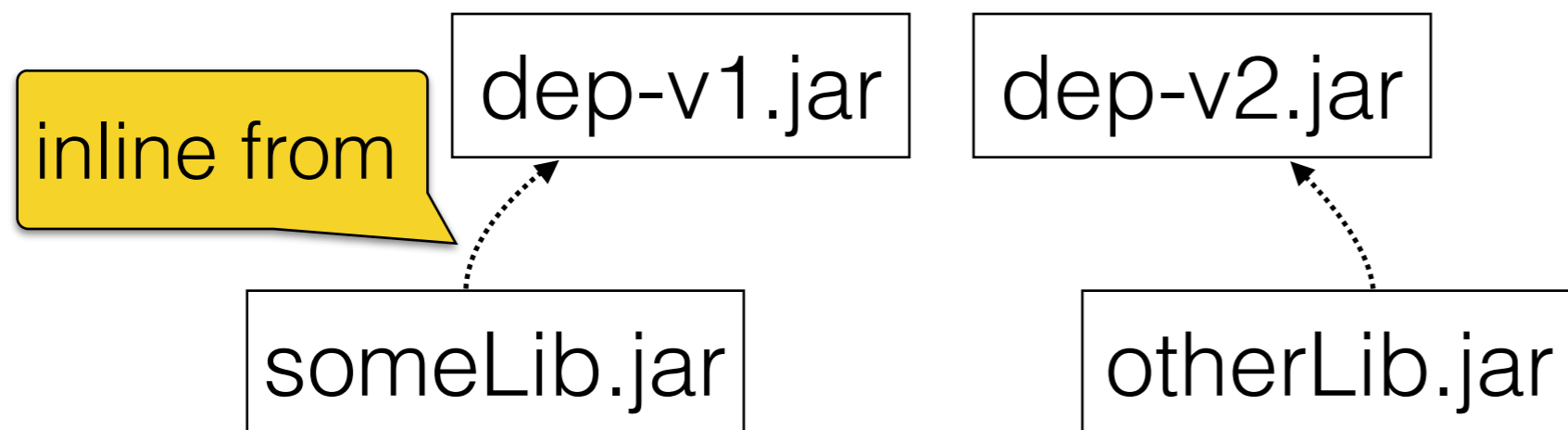
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Binary Compatibility

- Inlining from a library enforces a specific version
 - ➔ All bets are off if the runtime classpath has a different version
- Problematic for library authors: forces specific versions for dependencies

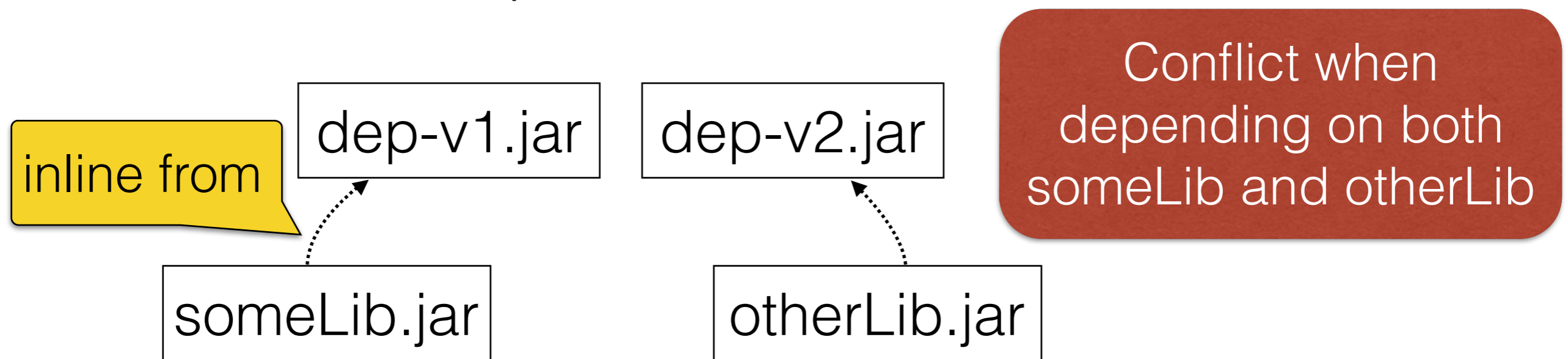
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Binary Compatibility

- Library authors: don't inline from the classpath
 - Harsh limitation: `Range.foreach` stays slow
- Deployed applications: optimize freely
 - Ensure same classpath at runtime
 - Consider building dependencies from source
- Future: safe but restricted cross-library inlining?

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Outlook: Global Optimizer

- Would solve the binary compatibility issues
 - Libraries are compiled without optimizations
 - Final program compilation optimizes everything
- Approach works successfully in Scala.js

Outlook: Global Optimizer

- More liberty under closed-world assumption
 - Eliminate unused (public) code
 - Global data flow analyses
 - Assume closed type hierarchies
- Challenges
 - Just classfiles? New IR (like Scala.js, TASTY)?
 - Support run-time reflection?

Thank You!